



**FULL SAIL**  
UNIVERSITY®

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fullsail.edu

# University Facts

A WORLD LEADER IN EDUCATION FOR  
Entertainment, Media & the Arts



## The University

Founded in 1979

Graduate and Undergraduate Degree-Granting Institution

Campus and Online

Accredited by ACCSC (Accrediting Commission of Career Schools and Colleges)

## Awards & Recognition

Named 2008, 2011, 2014, and 2016 **"School/College of the Year"** by the **Florida Association of Postsecondary Schools & Colleges (FAPSC)**, as well as 2016 **"Administrator of the Year"**

Presented with the **"Center of Excellence"** Award in 2011 by **The New Media Consortium**

Ranked #7 of the **Top 100 Social Media Colleges** in 2013 by **StudentAdvisor.com**

Named one of the **"Best for Vets Colleges: 2013 and 2014"** by **Military Times EDGE** magazine

Presented with **"21st Century Best Practices in Distance Learning"** Award in 2011 by the **United States Distance Learning Association (USDLA)**

Recognized as one of **Orlando Business Journal's "Best Places to Work"** in 2010, 2011, and 2012 as well as **"Best Company"** in the **2009 Orlando Business Journal's Reader's Choice Awards**

Recipient of Apple's **Innovators in Education** Award in 2010

Named as the **2009 ITFlorida "Leader of the Year"**

Called **"The Harvard of Game Schools"** by **Tips & Tricks** magazine in 2007

Named **1 of the 5 "Best Music Programs"** in the country by **Rolling Stone** magazine in 2005 and one of the **"Best Music Departments"** in the country in **Schools That Rock: The Rolling Stone College Guide** in 2005

Recognized as **1 of the Top 5 Film Schools** in the country by **UNleashed** magazine, 2005

Named one of the 2016 **"Top 25 Music Schools"** by **The Hollywood Reporter**

Ranked one of the 2016 **"Top 50 Film Schools"** by **The Wrap** magazine

Sponsored by Autodesk, The Rookies announced the official rankings for the **"Best Creative Schools in the World for 2017."** Full Sail University projects are featured on the list (ranking international schools and projects) twice, ranking 3rd in the Architecture category and 9th in Next-Gen Gaming.

Named one of the 2017 **"Top Schools To Study Game Design - Graduate & Undergraduate"** by **The Princeton Review**

Named one of the 2017 **"Top Design Schools"** by **Graphic Design USA** magazine

Named one of **"America's Best Bang For The Buck Colleges 2016"** by **Washington Monthly**



University Facts

2017

# The Education

## CAMPUS DEGREES

### Graduate Programs

Entertainment Business  
Entertainment Business *with a Sports Management Elective Track*  
Film Production  
Game Design

### Undergraduate Programs

Cloud Technologies  
Computer Animation  
Creative Writing for Entertainment  
Digital Arts & Design  
Entertainment Business  
Film  
Game Art  
Game Development  
Media Communications  
Mobile Development  
Music Business  
Music Production  
Recording Arts  
Show Production  
Simulation & Visualization  
Software Development  
Sports Marketing & Media  
Web Design & Development

### Courses

Intensive English

## PROGRAM TYPES

34 Associate's  
34 Bachelor's  
14 Master's  
2 Certificates  
2 Graduate Certificates

## STUDENTS ON CAMPUS ATTEND SCHOOL ON A PROFESSIONAL SCHEDULE

8-12 hours a day  
24-hour round-the-clock schedule

## ACCELERATED, INNOVATIVE CURRICULUM

Graduate degree attainable in 12 months  
Undergraduate degree attainable in 20-32 months  
Degrees start every month and make graduates available to the industry year-round

## ONLINE DEGREES

### Graduate Programs

Business Intelligence  
Creative Writing  
Entertainment Business  
Entertainment Business *with a Sports Management Elective Track*  
Innovation & Entrepreneurship  
Instructional Design & Technology  
Internet Marketing  
Media Design  
Mobile Gaming  
New Media Journalism  
Public Relations

### Undergraduate Programs

Audio Production  
Computer Animation  
Creative Writing for Entertainment  
Digital Cinematography  
Entertainment Business  
Game Art  
Game Design  
Graphic Design  
Internet Marketing  
Media Communications  
Mobile Development  
Music Business  
Music Production  
Sports Marketing & Media  
Web Design & Development

### Graduate Certificates

Instructional Design & Technology  
Internet Marketing



## Our Students

- » From 50 states and 67 countries
- » 71% of campus students from outside the state of Florida
- » 88% of online students from outside the state of Florida
- » Average age: 21 years old (campus), 28 years old (online)
- » Varying educational backgrounds

## The Census

- » 15,500 students
- » 2,150 full-time equivalent employees
- » 60,000+ graduates
- » 630 educators who possess a wide range of academic and professional credentials that contribute to Full Sail's unique learning experience

## Full Sail's Economic Impact

- » Study conducted by The Washington Economics Group - Coral Gables, Florida
- » \$1,550,000,000 total annual economic impact
- » Currently support 13,900 employment positions
- » Largest employer in Winter Park, FL



# Full Sail's Campus

- » 210 Acres
- » 880,000+ square feet of real-world media production facilities
- » 110+ Studios / Labs, 60+ Classrooms



Full Sail Backlot



REBL HQ



Full Sail Live Venue

## Highlights Include...



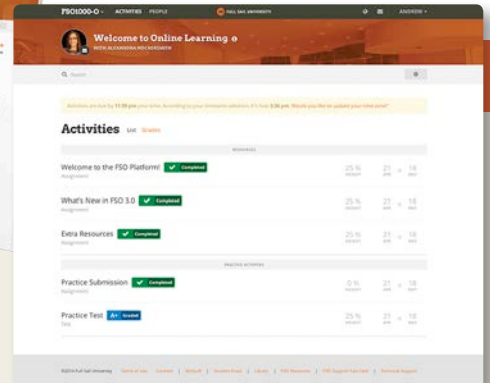
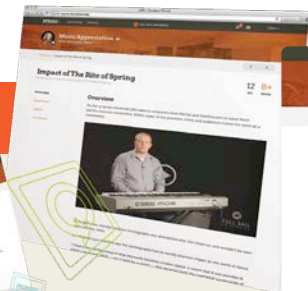
UX Lab



FabLab

## Full Sail Online

Full Sail's online programs are driven by a proprietary web-based platform that expands our unique approach to education to students across the globe.



### A HUMAN APPROACH

One of the foundations of the Full Sail approach is to keep students connected to people, so they may experience one-click access to instructors, exclusive guest lectures, and intuitive, collaborative tools that enable all to meet, share, and receive feedback from their fellow students.

### INNOVATIVE CURRICULUM

From video, animation, and podcasts, to more traditional lectures and essay assignments, Full Sail has developed extensive original and engaging content that allows us to challenge and inspire the students we serve.

### PROJECT LAUNCHBOX™

Through a relationship with Apple, all Full Sail online students, as well as campus students, acquire an Apple MacBook Pro notebook computer loaded with powerful software, all at a deep institutional discount. The Mac is integrated into their curriculum, allowing students to utilize the power of Apple technology to create music, film, games, animation, design, and more.

# Full Sail Graduate Highlights

## 2017 GRAMMYS®

- 41 Full Sail graduates were credited on 46 artists' releases that were nominated in 36 separate categories.
- 12 graduates worked on 8 GRAMMY®-winning projects across 8 categories at the 59th Annual GRAMMY® Awards.
- Full Sail graduates have mixed, recorded, or assisted on 19 GRAMMY®-winning Album of the Year releases over the past 27 years.

## 2017 OSCARS®

- 66 graduates were credited on 10 Oscar winning films at the 89th annual Academy Awards. Graduates of Full Sail University have participated in industry roles on 15 Best Picture winning films over the last 22 years, including this year's Best Picture winner, *Moonlight*.
- A total of 150 graduates were credited on 37 OSCAR®-nominated films across 21 categories during the 89th Annual Academy Awards.
- Full Sail graduate and 2009 Hall of Fame inductee, Gary Rizzo won the 2011 OSCAR® for Best Achievement in Sound Mixing for *Inception*.

## World Tours

Full Sail graduates have worked in concert production for the #1 grossing world tour 16 of the past 17 years.

- 2016: Bruce Springsteen and the E Street Band "The River Tour"
- 2015: Taylor Swift "1989"
- 2014: One Direction "Where We Are"
- 2013: Bon Jovi "Because We Can"
- 2012: Madonna "MDNA"
- 2011: U2 "360"
- 2010: Bon Jovi "The Circle Tour"
- 2009: U2 "360"
- 2008: Madonna "Sticky & Sweet"
- 2006: The Rolling Stones "Bigger Bang"
- 2005: U2 "Vertigo"
- 2004: Madonna "Re-Invention"
- 2003: The Rolling Stones "Licks Tour"
- 2002: Paul McCartney "Back in the World"
- 2001: U2 "Elevation"
- 2000: Tina Turner "Twenty Four Seven"

## Video Games

- 74 grads and one student were credited on nominated projects at The Game Awards 2016.
- The final results featured 36 grads and one student winning awards across 9 categories.
- Grads worked on nominated and winning projects in categories including: **Game of the Year, Best Narrative, Best Multiplayer, Best VR Game, Best eSports Game, and Most Anticipated Game.**

## Other Industries

Grads have worked for the US State Department, Lockheed Martin, Ford Motor Company.

Full Sail graduates have worked behind-the-scenes for many of the world's most well-known corporations and widely acclaimed entertainment industry releases. Below is just a sample of companies and project titles our graduates have proudly served:

### ABC Television

Aerosmith  
*American Horror Story*  
**Beyoncé**  
 Cable News Network (CNN)  
*Call of Duty: Ghosts*  
**The Chainsmokers**  
 Cirque du Soleil  
**Coachella**  
**Coca-Cola**  
 Conde Nast  
**Daft Punk**  
**David Copperfield**  
*Dancing With The Stars* (ABC)  
*Dateline* (NBC)  
**Disney**  
 Bob Dylan  
**E! Entertainment Television**  
**ESPN**  
*Frozen*  
*Game of Thrones* (HBO)  
*Good Morning America*  
 Google  
**Ariana Grande**  
**Green Day**  
*Guardians of the Galaxy*

### Homeland (Showtime)

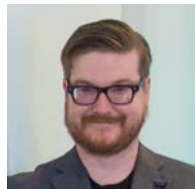
**HTC Vive**  
 Iggy Azalea  
**Jay Z**  
**La La Land**  
*The LEGO Movie*  
**Lil Wayne**  
**LinkedIn**  
*The Lord of the Rings* (Trilogy)  
**Madden NFL**  
**Madonna**  
 Nicki Minaj  
**Maroon 5**  
**Paul McCartney**  
 Metallica  
**Microsoft**  
**Microsoft Xbox**  
 MTV  
**National Geographic**  
**NCIS (CBS)**  
 Nickelodeon  
**Nike**  
**NPR**  
*Overwatch*  
**Paramount Pictures**  
**Pharrell**

### Pixar

*Power Rangers*  
**Rihanna**  
 Rockstar Games  
**The Rolling Stones**  
**2 Broke Girls**  
*Sesame Street*  
**Shakira**  
**Ed Sheeran**  
*Star Trek Into Darkness*  
*Star Wars: The Force Awakens*  
**Suicide Squad**  
 Gwen Stefani  
**Tampa Bay Buccaneers**  
**Taylor Swift**  
 Twenty One Pilots  
**U2**  
**Universal Studios**  
 Vans Warped Tour  
**VH1**  
*The Walking Dead*  
 WebMD.com  
**WWE**  
*Zootopia*



## Full Sail's 2016 Hall of Fame Inductees



### STEPHEN BERES

2004 Film  
 Vice President, Media & Production Operations, HBO  
**CREDITS INCLUDE:**  
*Game of Thrones, Silicon Valley, Last Week Tonight with John Oliver*



### ANDREW COLEMAN

1995 Recording Arts  
 Producer, Mixer, & Engineer  
**CREDITS INCLUDE:**  
 Justin Timberlake, Pharrell Williams, Madonna, Robin Thicke, Zac Brown, Beyoncé



### JACK GECKLER

2000 Computer Animation  
 Animation Lead/Crowd Supervisor at Digital Domain  
**CREDITS INCLUDE:**  
*Madden NFL 17, How to Train Your Dragon 1 & 2, Alice Through the Looking Glass, Rise of the Guardians, Pirates of the Caribbean: At World's End, Star Wars: The Force Awakens*



### STEVEN C. MILLER

2004 Film  
 Film Director, Writer, & Editor  
**CREDITS INCLUDE:**  
*Marauders, Extraction, Submerged, Silent Night, Under the Bed*



### ELBERT PEREZ

2004 Game Development  
 CTO of Doghead Simulations  
**CREDITS INCLUDE:**  
 HTC Vive, Microsoft Xbox One, Microsoft Smartglass, Halo 4, Ryse: Son of Rome, Sunset Overdrive



### MARTIN POTOCZNY

2005 Show Production  
 Founder and CEO of LUXE Creative  
**CREDITS INCLUDE:**  
 Microsoft, Disney, Sony, Madonna, Rihanna, Coachella